

Amendments to the Claims:

This listing of claims replaces all prior versions and listings of claims in the application:

Listing of Claims:

1. (Currently Amended) A method of processing data packets comprising:  
determining an actual arrival rate of data packets and a number of data packets stored in a queue; and  
initiating transmission of at least one burst of data packets in the queue based on the actual arrival rate and the number of data packets in the queue;  
wherein a minimum number of data packets in the at least one burst depends on a transmit size parameter.
2. (Original) The method of claim 1 including receiving the data packets from a program; and transmitting the data packets to a device.
3. (Original) The method of claim 1 including receiving the data packets from a device; and transmitting the data packets to a program.
4. (Currently Amended) The method of claim 1 wherein ~~transmitting the data packets in the queue includes transmitting at least one burst of data packets, wherein each~~ the at least one burst contains a number of data packets sufficient to maximize throughput.
5. (Currently Amended) The method of claim 1 further including storing a data packet in the queue if the actual arrival rate is less ~~[[then]]~~ than a ~~[[the]]~~ first threshold value, and scheduling a future interrupt event to cause processing of data packets from the queue.

6. (Original) The method of claim 1 further including comparing the actual arrival rate of data packets to a first threshold.
7. (Currently Amended) The method of claim 6 further including transmitting a data packet without storing the data packet in the queue, if the actual arrival rate is greater ~~[[then]]~~ than the first threshold value.
8. (Original) The method of claim 6 wherein the actual arrival rate is based on a weighted average of time intervals between a predetermined number of previous data packets and the first threshold value corresponds to a predetermined arrival rate.
9. (Original) The method of claim 1 further including comparing the number of data packets to a second threshold.
10. (Original) The method of claim 9 wherein the second threshold value represents a number of unprocessed data packets.
11. (Currently Amended) An article comprising a computer-readable medium that stores computer-executable instructions for causing a computer system to:
  - determine an actual arrival rate of data packets and a number of data packets stored in a queue; and
  - initiate transmission of at least one burst of data packets in the queue based on the actual arrival rate and the number of data packets in the queue;
  - wherein a minimum number of data packets in the at least one burst depends on a transmit size parameter.

12. (Original) The article of claim 11 including receiving the data packets from a program; and transmitting the data packets to a device.
13. (Original) The article of claim 11 including receiving the data packets from a device; and transmitting the data packets to a program.
14. (Currently Amended) The article of claim 11 wherein ~~transmitting the data packets in the queue includes transmitting at least one burst of data packets, where each~~ the at least one burst contains a number of data packets sufficient to maximize throughput.
15. (Currently Amended) The article of claim 11 further including instructions to store a data packet in the queue if the actual arrival rate is less ~~[[then]]~~ than the first threshold value, and scheduling a future interrupt event to cause processing of data packets from the queue.
16. (Original) The article of claim 11 further including instructions to compare the actual arrival rate of data packets to a first threshold, wherein the actual arrival rate is based on a weighted average of time intervals between a predetermined number of previous data packets, and wherein the first threshold value corresponds to a predetermined arrival rate.
17. (Currently Amended) The article of claim 16 further including instructions to transmit a data packet without storing the data packet in the queue, if the actual arrival rate is greater ~~[[then]]~~ than the first threshold value.
18. (Original) The article of claim 11 further including instructions to compare the number of data packets to a second threshold, wherein the second threshold value represents a number of unprocessed data packets.
19. (Currently Amended) A data packet processing device comprising:

a source of data packets;  
a destination of data packets; and  
a data packet processing engine, configured to determine an actual arrival rate of data packets and a number of data packets stored in a queue and initiate transmission of at least one burst of data packets in the queue based on the actual arrival rate and the number of data packets in the queue;  
wherein a minimum number of data packets in the at least one burst depends on a transmit size parameter.

20. (Currently Amended) The device of claim 19 wherein the ~~processing engine is configured to transmit the data packets in the queue includes transmitting~~ at least one burst of data packets; ~~where each burst~~ contains a number of data packets sufficient to maximize throughput.

21. (Currently Amended) The device of claim 19 further including storing a data packet in the queue if the actual arrival rate is less ~~[[then]]~~ than the first threshold value, and scheduling a future interrupt event to cause processing of data packets from the queue.

22. (Original) The device of claim 19 further including comparing the actual arrival rate of data packets to a first threshold, wherein the actual arrival rate is based on a weighted average of time intervals between a predetermined number of previous data packets, and wherein the first threshold value corresponds to a predetermined arrival rate.

23. (Currently Amended) The device of claim 22 further including transmitting a data packet without storing the data packet in the queue, if the actual arrival rate is greater ~~[[then]]~~ than the first threshold value.

24. (Original) The device of claim 19 further including comparing the number of data packets to a second threshold, wherein the second threshold value represents a number of unprocessed data packets.

25. (Currently Amended) A computer network system comprising:  
an input device for receiving data packets from the network;  
an output device for transmitting data packets to the ~~network~~ network;  
wherein each device includes a data packet processing engine configured to determine an actual arrival rate of data packets and a number of data packets stored in a queue and initiate transmission of at least one burst of data packets in the queue based on the actual arrival rate and the number of data packets in the queue; and  
wherein a minimum number of data packets in the at least one burst depends on a transmit size parameter.

26. (Currently Amended) The system of claim 25 wherein ~~transmitting the data packets in the queue includes transmitting the~~ at least one burst of data packets, where each burst contains a plurality of data packets sufficient to maximize throughput.

27. (Currently Amended) The system of claim 25 further including storing a data packet in the queue if the actual arrival rate is less ~~[[then]]~~ than the first threshold value, and scheduling a future interrupt event, wherein the occurrence of the future interrupt event causes processing of data packets from the queue.

28. (Original) The system of claim 25 further including comparing the actual arrival rate of data packets to a first threshold, wherein the actual arrival rate is based on a weighted average of time intervals between a predetermined number of previous data packets, and wherein the first threshold value corresponds to a predetermined arrival rate

29. (Currently Amended) The system of claim 28 further including transmitting a data packet without storing the data packet in the queue, if the actual arrival rate is greater [[then]] than the first threshold value.

30. (Original) The system of claim 25 further including comparing the number of data packets to a second threshold, wherein the second threshold value represents a number of unprocessed data packets.

31. (New) The method of claim 1 wherein the minimum number of data packets in the at least one burst is equal to a maximum number of packets that the transmit size parameter is set to accommodate.